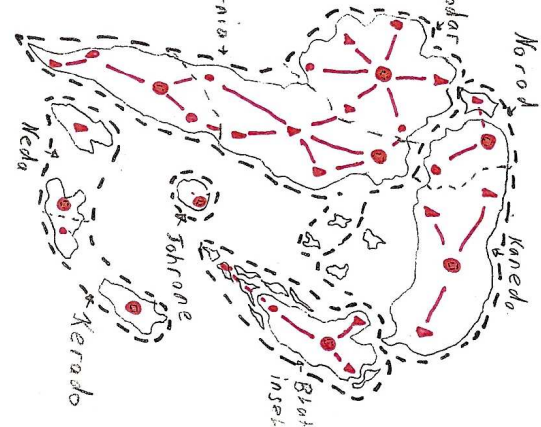
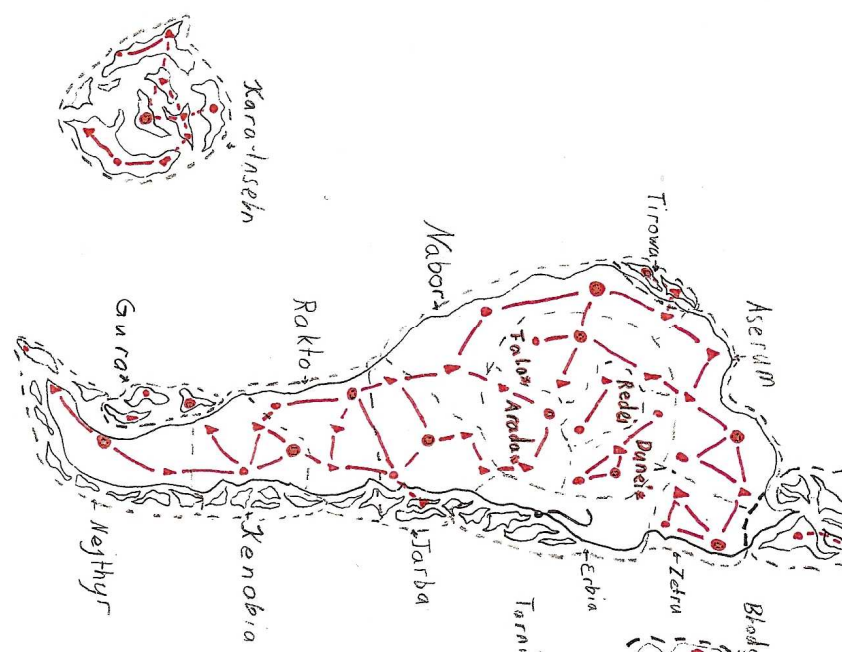
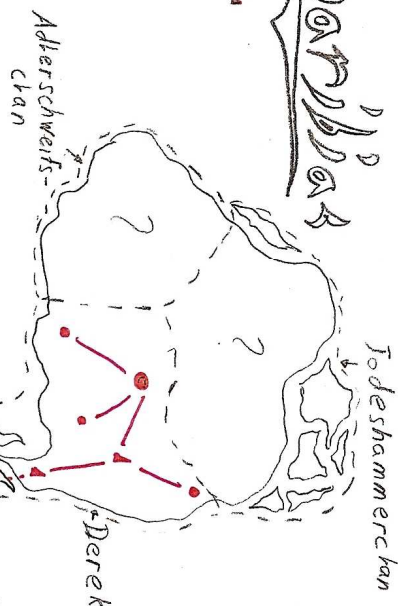
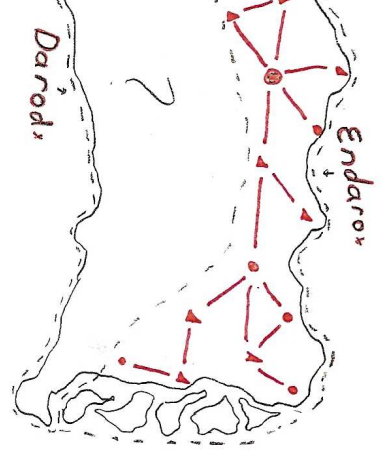
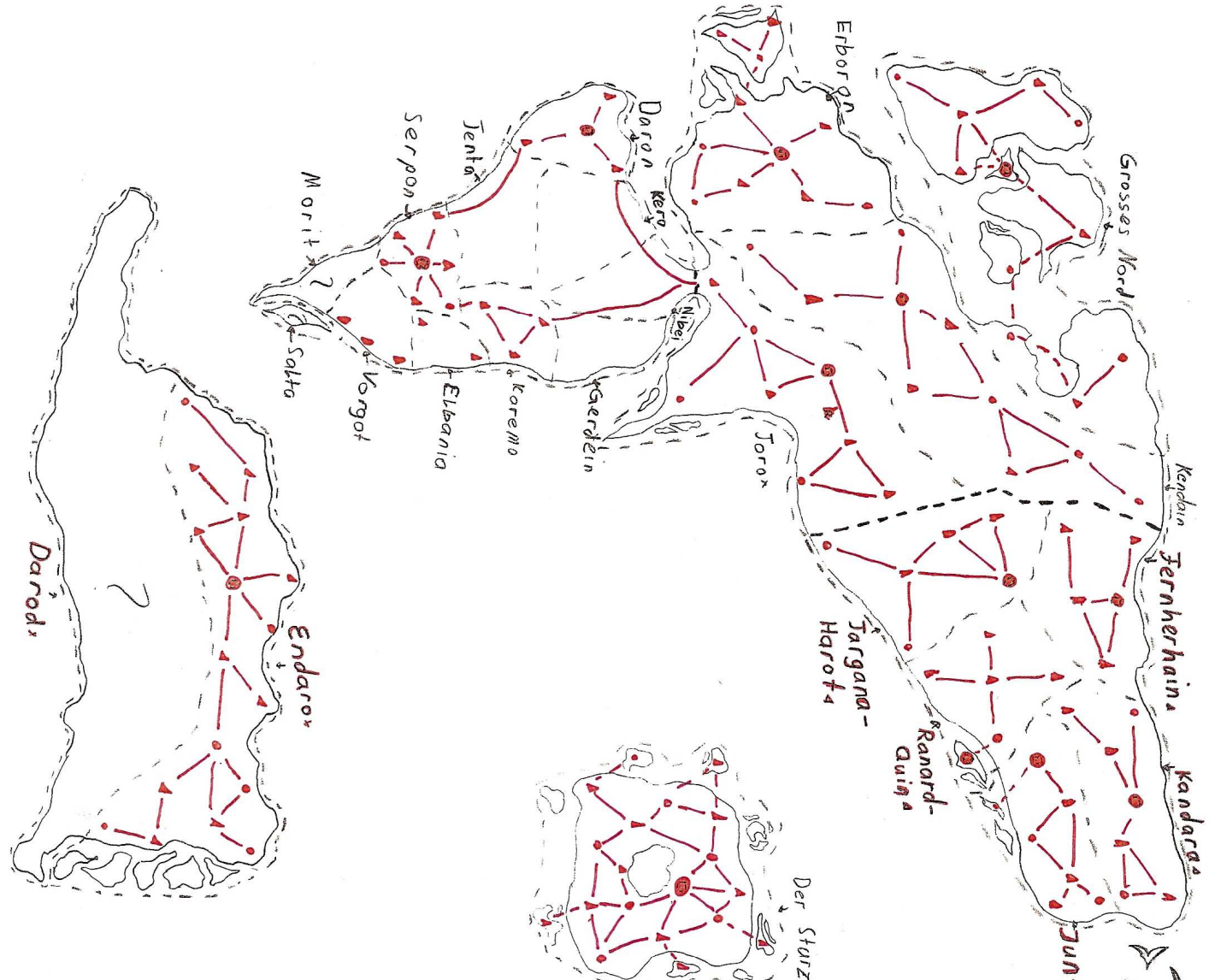


Tharbar



● = Hauptort
 ▲ = Dorf
 ○ = Stadt
 R = geschützte Siedlung
 * = Pyramiden
 R = geschützte Im Stütz
 ? = Unklarheit
 ! = Grenz (Siedlung)
 ! = Siedlungsgruppen
 ▲ = Ruine